

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

HAS RECEIVED STORY AWARDS FROM:
(cross out those not received)

CORE-1 INHERITANCE

CORE01 Tymora's Token

Tymora's token is an octagonal golden coin about 1 inch in diameter. One side depicts three rolling dice and the other the head of Tymora. The coin glows softly as long as in the hands of the person who earned the token. When the coin is tossed by its owner, it always land on the side predicted. When shown, Tymorans treat the owner of the coin more favorably. Enemies of Tymora's faith tend to react less favorably instead. The exact effects are up to the DM, but it should never generate automatic success or failures unless specified otherwise in the adventure.

CORE02 Shade Coin

The coin is a silver triangle with 1 inch sides. One side of the token is featureless. The other side of the coin depicts a personalized symbol of Shar. As long as the person who earned the token has it in his possession it feels remarkably cold. It is a sign of having earned the favor of a specific high-ranking Shadovar agent. Showing the coin to other Netheril agents or governments under control of Netheril helps, but it could create the opposite effects due to enmities between various factions among the Shadovar. Showing it to enemies of Netheril is guaranteed to generate distrust. The exact effects are up to the DM, but it should never generate automatic success or failures unless specified otherwise in the adventure.

CORE03 Tymoran Scriptures

These scriptures detail stories and ritual practices of Tymora. They are decorated with finely detailed pictures. Most stories and rituals are somewhat outdated, but they can be a great help when dealing with the religion of Tymora, assuming you have some time to study the texts. The exact effects are up to the DM, but it should never generate automatic success or failures unless specified otherwise in the adventure. In addition, there is a detailed map filled with cryptic clues about an unknown temple of Tymora.

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